LISA: Original Soundtrack Art Collection Download Utorrent For Android



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About This Content

A total of **90** MP3 red hot pieces of sick 'zick (music) for you to lick!!!

All music created by the dopest dude alive... WIDDLY 2 DIDDLY!!!



PLUS!

The Art collection featuring

Character Bios - History, past Jobs, etc, even favorite foods!!!

Concept Art - Original concept art for all the party members.

Sprite Asset Data Base - ALL of the sprite assets used for the game! Every last character, plus ones never even used!

Wallpapers - Desktop wallpapers to have LISA with you at all times! Pain All Day!

Misc - Various Artworks depicting the game!

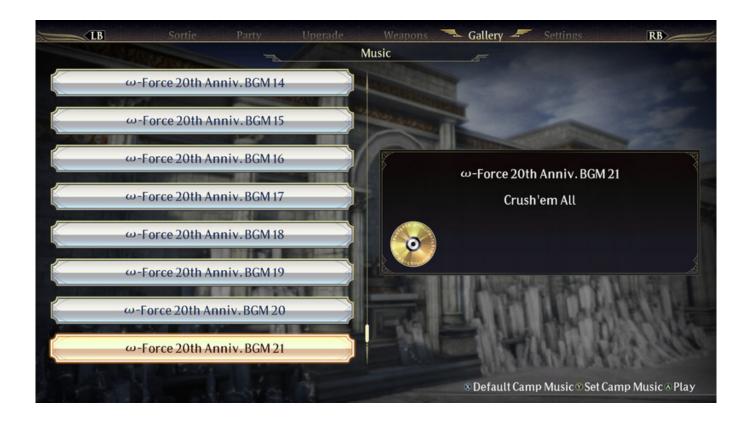
Title: LISA: Original Soundtrack + Art Collection Genre: Adventure, Indie, RPG Developer: Widdly 2 Diddly Publisher: Dingaling Productions, LLC Release Date: 10 Dec, 2014

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English







Great little game that will give you a few minutes of fun. Has some funny moments that made me laugh. Game has achievements that are quite easy to obtain espesically if you follow one of the steam guides. I give the game a thumbs up and def recommend even though it is short and has no replay value but, hey its cheaper than a soda and will last you longer.. This is a personal opnion also i got the version when early access came out i think so if your mad go hit your pillow

The game is bad in many aspects

- The models have no animations and are just one guy at all only change color
- Maps are dull and dont have that much inspiration at all
- You can get bored of it easily
- no dedicated servers only player servers called "rooms"
- maps are the most smallest ive seen ever
- sounds arent that good
- the annoying class spawn sound that have the SAME ACTOR EVERYTIME
- almost no more than 6 weapons
- not less than a few 5 to 15 maps i think

the only thing i can actually give a thumbs up in this is

+ a good logo

+ small variety of weapons so the game isnt that unbalanced like cod IW with its ♥♥♥♥↓ torms of supply packs + 1,99 USD price

Thats all it looks like colonial marines but ♥♥♥♥♥ier

1.5/10

DO NOT BUY THIS EVER, BUY TOWER UNITE OR SOMETHING

. I thorougly enjoyed being thrown into the world with little instruction. Highlights of my time here include; Rage, Furious masturbation to the incessent and unrelenting music, Oh how I long to hear that russian Beauty sing that $\forall \forall \forall \forall \forall ing$ song one more time. Don't let me get started on the eurphoric effect of hearing the same Gun shot sound when hovering over your mecenary. I like how you kept the menus nice and basic. In this awkward mashup of X-COM and Fallout with it's Fallout Tactics look. I want to wholeheartedly thank the devs for tossing me into a battle of the Gods during my first battle. Excellent way to burn time in this Pay to Wi- I mean 'Freemium' game. Before the battle you have the option to buy OP upgrades not to meantion the lack of progression, you get two standard gears to buy in the store, roughly progressing, from 5k hear to 10k gear, then suddenly it cuts off and youre forced to buy gear for an INSANE 50k + What the $\forall \forall \forall \forall \forall !$ NOT TO MENTION THE AI IS $\forall \forall \forall \forall \forall ING$ STUPPPIDDDDD. Some players NAMELY SCOUTS RUN IN WITH NO REGARD FOR LIFE, The cover system is pointless unless youre a sniper.

To their credit, Each class relies on the other class, eg. Snipers rely on scouts to provide vision, and Scouts rely on cover fire from snipers etc. And then there are the tanks, nuff said, nobody targets the tanks because they are giant walls of health that miss every $\forall \forall \forall \forall \forall ing$ shot and should only be attacked when desperate.

Final verdict: 4/10. Maybe in another life.. Really bad UI with broken English throughout the game. Gameplay is a shallow X-Com clone combined with FTL map movement. Interactions with NPCs are abrupt. (Killed some bandits? Returning to the quest giver gets you a "All done!" option to which you get a +credits response.

Despite being EA, it's quite lacking in polish.

All of that said, hopefully the developer can flush these issues out and if so, you will have a decent low-budget tactical space romp that might be worth the 10 at that point.. i love the music.. the gameplay not really bad.. just remind me play some.. mafia wars game .. it fun.. & enjoy the musics <3

one of many great games out there.

but THIS game, is great and surreal at same time1. It's short, simple, and not difficult, good for a few hours of entertainment. Given the price, I can recommend this.. It doesn't run at all on my computer(Windows 10). How do I get around this? I might give it a thumbs up if I can get it going. Where do I find a working DirectX6? I'm only getting a pure black screen at the moment...

You guys could have put some work into this hurdle before releasing it to the public.. Coming into this game I was excited to see the story it offered as well the amount of strategy that would be involved in the decisions you made. However after playing it for a few hours, sadly I was dissapointed by the mechanics in this game. The writing and story seems okay from what I can tell nothing amazing but it isn't terrible either. Where the game really takes a dive for me is in its mechanics. For example hunting and resting work completely differently then they do when you initially jump into the game. Where at first you have decisions as to how to hunt prey and when to head back and set up camp etc. Immediately after you're told when you stay and rest, and as for hunting, you simply move your group to the forest and are told what you found. The combat is even worse, your weapon types have next to no effect on the game other then damage, meaning whether you and the enemy both have guns or you have rifles and they have knives. You're still going to have to fight as the fight is forced until one group dies and on top of that both groups will take damage as well. It makes next to no sense and kills the immersion when your options are so limited. As for replayability the items you find are the same everytime it seems and isn't that feeling of maybe i'll find something here that I didn't last time or vice versa. Though I had high hopes for this game I can honestly say it's not worth the money, unless these issues get fixed.. If you think you would enjoy driving a truck, you will like this game. If you do not think you would enjoy driving a truck, you will not like this game.

6\/10

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